

Memory Game

Setup: Shuffle together two packs of Sustainable Development Goal (SDG) cards.

Lay the cards faced down in a grid (start with a 5x5 and add extra cards as you like).

Objective: To match pairs of identical cards.

Gameplay:

- Players take turns.
- On your turn, flip over two tiles.
- If the tiles match, keep them and take another turn.
- If they don't match, flip them back over and the next player takes their turn.

Winning: The game ends when all pairs are matched. The player with the most pairs wins.

1 NO
POVERTY



2 ZERO
HUNGER



3 GOOD HEALTH
AND WELL-BEING



4 QUALITY
EDUCATION



5 GENDER
EQUALITY



6 CLEAN WATER
AND SANITATION



7 AFFORDABLE AND
CLEAN ENERGY



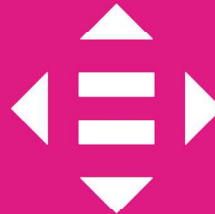
8 DECENT WORK AND
ECONOMIC GROWTH



9 INDUSTRY, INNOVATION
AND INFRASTRUCTURE



10 REDUCED
INEQUALITIES



11 SUSTAINABLE CITIES
AND COMMUNITIES



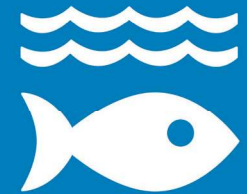
12 RESPONSIBLE
CONSUMPTION
AND PRODUCTION



13 CLIMATE
ACTION



14 LIFE
BELOW WATER



15 LIFE
ON LAND



16 PEACE, JUSTICE
AND STRONG
INSTITUTIONS



17 PARTNERSHIPS
FOR THE GOALS

